Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1-12.   (Canceled)

13.   (Previously Presented) A method for setting a dominant color to describe a given image region by using at least one dominant color that represent the given image region and a spatial coherency (SC) on at least one dominant color, the method comprising:

comparing the spatial coherency with a predetermined threshold; and

non-uniformly quantizing the spatial coherency by mapping a quantized spatial coherency (QSC) corresponding to the spatial coherency, based on the comparison between the spatial coherency and the predetermined threshold.

14.   (Previously Presented) The method of claim 13, wherein the spatial coherency is normalized from 0 to 1 and the threshold is 0.70.

15.   (Previously Presented) The method of claim 14, wherein the spatial coherency is quantized by 1 bit, and wherein the QSC becomes zero (QSC = 0) if the spatial coherency is

smaller than the threshold 0.70, while the QSC becomes 1 (QSC =1) if the spatial coherency is greater than the threshold 0.70.

16. (Previously Presented) The method of claim 13, wherein the threshold includes the first threshold of 0.62 and the second threshold of 0.70.

17. (Previously Presented) The method of claim 16, wherein the spatial coherency is quantized by 2 bits or more, and wherein the QSC becomes zero (QSC = 0) if the spatial coherency is smaller than the first threshold 0.62 (SC < 0.62); the QSC becomes 1 (QSC =1) if the spatial coherency is greater than or equal to the first threshold 0.62 and smaller than the second threshold 0.70 (0.62 ≤ SC < 0.70); and an uniform quantization is applied to a region having the spatial coherency from 0.70 to 1 if the spatial coherency is greater than or equal to 0.7 (0.70 ≤ SC).

18. (Previously Presented) The method of claim 17, wherein the uniform quantization of the quantized spatial coherency (QSC) is performed based on the following formula:

$$(QSC) = (int) \ [(SC - 0.7)/(1.0 - 0.7) \ x \ (2.0^{SC\_BIT} - 3.0) + 0.5] + 2$$

wherein SC_BIT is a number of bits assigned to the quantization.

19. (Previously Presented) A method for setting a dominant color to describe a given image region by using at least one dominant color that represents the given image region and a spatial coherency (SC) on said at least one dominant color, the method comprising:

comparing the spatial coherency with a predetermined threshold; and

non-uniformly quantizing the spatial coherency by mapping a quantized spatial coherency (QSC) corresponding to the spatial coherency, based on the comparison between the spatial coherency and the predetermined threshold, wherein the spatial coherency is normalized from 0 to 1 and the threshold is 0.70, wherein if the spatial coherency is smaller than the threshold 0.70, a quantization value on the corresponding spatial coherency is mapped into '1', and for a region having the spatial coherency between 0.70 and 1, a uniform quantization is applied as many as a number of remaining quantization.

20. (Previously Presented) The method of claim 19, wherein the uniform quantization of the quantized spatial coherency (QSC) is performed based on the following formula:

$$(QSC) = (int) [(SC - 0.7)/(1.0 - 0.7) \times (2.0^{SC\_BIT} - 2.0) + 0.5] + 2$$

wherein, SC_BIT is a number of bits assigned to the quantization.